

Here are the errata that have so far been discovered in ***Field of Glory: Renaissance*** and the Companion Books. Any feedback on additional errata is gratefully received.

### **Field of Glory: Renaissance Rules**

#### P.28 Keils

Add at the end of the section:

“Any non-tercio battle group that is capable of adopting keil formation (and not forbidden by its army list companion book from doing so) must do so at all times unless it is in, or forming, square. If as a result of base losses it ceases to be a keil, but still has at least eight heavy foot or determined foot bases, it must attempt to reform as a keil as soon as it is able. If it started the battle able to adopt keil formation, but as a result of base losses now has fewer than eight heavy foot or determined foot bases, the only formation changes permitted are to form or leave square, or reduce or expand frontage so that the heavy foot or determined foot are no more than one or two bases wide.”

#### P.32 Tercios

Should read:

If an early tercio ceases to have a shot base in each of the 4 horn positions at any time:

- It immediately assumes a formation that would be legal for a later tercio (bases are shifted by the minimum necessary to achieve this). This is automatic and does not require a “formation change”.
- It functions thereafter for the remainder of the game as a later tercio. However, if it was initially deployed as a ***grand battle group*** (see ***glossary***), it still counts as such if ***FRAGMENTED***, ***BROKEN***, routed off table or destroyed.

#### P.42 Divisions.

Should read:

- At the start of a divisional move, each battle group in the division is separated by at least a base width from any other friendly battle group, unless either or both of the battle groups separated by less than a base width are any of the following:
  - a keil.
  - light foot.
  - commanded shot and all friends separated by less than a base width are mounted troops.
  - artillery.

#### P.51 Turns and Phases

Should, of course, be numbered:

- 1 The Impact Phase
- 2 The Manoeuvre Phase
- 3 The Shooting Phase
- 4 The Melee Phase
- 5 The Joint Action Phase

P.68. Last bullet in upper section of left hand column should read:

- (With the exception of Light Foot) no battle group can make any turns, expansions or contractions before or after passing through another battle group this phase.

P.75 Formation Changes When Charging or Being Charged

First sentence should read:

“When a battle group which started the game with one pike base and five musketeer bases has its pike base in the second rank and charges or is charged, the owner can exchange the pike base with the musketeer base at the front of its file.”

P.82 Troops Who Cannot Charge

Section should read:

“Commanded shot, battle wagons and artillery cannot charge and cannot intercept.”

P.106 Movement and Shooting.

First bullet should read:

- “Artillery (including light artillery mounted on battle wagons) whose battle group moved in any way during the preceding manoeuvre phase cannot shoot in the shooting phase. (This includes pivoting or turning.)”

P.109 Overhead Shooting

Add extra bullet at end:

- “Otherwise no shooting over friendly or enemy troops is possible.”

P.122 Shooting POAs (Also in quick reference sheet at end of book).

Regimental guns shoot at Battle Wagons at a 0 POA,

Battle wagons	-	Any except bombs, artillery or regimental guns
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Delete the whole of the following sentence: “Exception: When shooting at the front edge of a battle group in Swedish brigade formation, the shooters’ POAs are determined by the armour class of the front rank pike base.”

P.126 Protection.

Last sentence should read:

“In addition, foot bases defending field fortifications, or entirely in enclosed fields or a village, also count as “protected”.”

P.174 Protection.

Last sentence should read:

“In addition, foot bases defending field fortifications, or entirely in enclosed fields or a village, also count as “protected”.”

P.175 Threatened Flank

Add additional sub-bullet as follows:

- “The battle group has unbroken enemy mounted battle troops (who are not in close combat) within 12 MUs of a flank and at least partly on that side of a line extending its flank edge, unless it has unbroken friendly mounted battle troops within 12 MUs, or unbroken friendly foot battle troops (other than artillery) or elephants within 6 MUs, of that flank and at least partly on that side of a line extending its flank edge. See diagram below. The following are immune to this cause of threatened flank:
  - Tercios.
  - Keils.
  - Battle wagons.
  - Battle groups with their flank edge or corner (on the potentially threatened flank) touching an obstacle, the rear edge of field fortifications, difficult terrain or impassable terrain other than a coastline, provided that lines extending the front and rear edges of the battle group both pass through the obstacle, fortification or terrain.
  - Battle groups entirely in rough or difficult terrain.”

## Field of Glory: Renaissance Companions

### Wars of Religion

In all customised list tables, the capabilities columns should be labelled Shooting, Impact, Melee respectively.

All references to the Holy Roman Emperor Friedrich II should in fact be to Ferdinand II.

#### P.8 Later Eighty Years' War Dutch

Fortifications cost 3 points each.

Field defences	Field Fortifications	-	-	-	-	-	3	-	0-24
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#### P.12 Later Imperial Spanish

Caballos corazas classified as Average Determined Horse should cost 15 points.

Guardias viejas	Only before 1635	Gendarmes	Heavily Armoured	Superior	-	Light Lancers	Swordsmen	21	2-4	0-4	4-8
		Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4		
Caballos corazas	Only before 1635 or Army of Italy	Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4	0-8	4-8
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	12	4		
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	10	4		
		Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4		
	Army of Flanders only from 1635	Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4	4-12	4-12
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	12	4		
		Horse	Armoured	Average	-	Pistol	Pistol	10	4		
		Determined Horse	Armoured	Average	-	Pistol	Pistol	<u>15</u>	4		

The same in the Allies list.

Caballos corazas	Only before 1635 or Army of Italy	Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4	0-4	4
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	12	4		
		Horse	Armoured	Average	-	Pistol	Pistol	10	4		
	Army of Flanders only from 1635	Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4	4-8	4-8
		Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4		
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	12	4		
		Horse	Armoured	Average	-	Pistol	Pistol	10	4		
		Determined Horse	Armoured	Average	-	Pistol	Pistol	<u>15</u>	4		

The tercios viejos españoles were destroyed at Rocroi in 1643.

Tercios viejos españoles	Only Army of Flanders before 1635	Medium foot	Unarmoured	Elite	Musket	-	-	13	6	9 (LT)	0-12
		Heavy Foot	Armoured	Elite	-	Pike	Pike	11	3		
	Only Army of Flanders from 1635 to 1643	Medium Foot	Unarmoured	Elite	Musket	-	-	13	4	6	
		Heavy Foot	Armoured	Elite	-	Pike	Pike	11	2		

### P.26 Early Thirty Years War German Protestant Allies

Ill-equipped foot pikemen should be Unarmoured.

Ill equipped foot	Medium Foot	Unarmoured	Poor	Arquebus	-	-	5	4	6
	Heavy Foot	Unarmoured	Poor	-	Pike	Pike	3	2	

### P.32 Early Thirty Years' War German Catholic

Early Thirty Years' War German Catholic Allies list should have the normal allied commander options and points costs:

Ally Commander	Field Commander/Troop Commander	40/25	1
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### P.35 Hungarian-Transylvanian

Haiduks or Szekler foot classified as MF, Average, Musket, Swordsmen should cost 8 points.

Haiduks or Szekler Foot	Light Foot	Unarmoured	Average	Musket	-	-	7	6-8	0-18	0-18
			Superior				10		0-6	
	Medium Foot	Unarmoured	Superior	Musket	-	Swordsmen	11	6-8	0-6	
			Average				8		0-12	

### P.36 Hungarian-Transylvanian allies.

The Hussars section should be formatted as follows:

Hussars	Cavalry	Unarmoured	Average	Carbine	-	Pistol	10	4-6	4-20	4-20
				Bow	-	Swordsmen	10			
	Light Horse	Unarmoured	Average	Bow	-	Swordsmen	9			
				Carbine	-	Pistol	9			
				Bow	-	-	7	4-6	0-6	
				Carbine	-	-	7			

#### P.44 Early Thirty Years' War Swedish

There should be additional options for the Finnish cavalry:

Swedish <i>lätta ryttare</i> , and veteran German cavalry	Only before 1633	Horse	Armoured	Average	-	Pistol	Pistol	10	4	4-24
	Any date	Determined Horse	Armoured	Average	-	Pistol	Pistol	15	4	
	Only from 1632	Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4	
Finnish <i>hakkapeliita</i>	<u>Determined Horse</u>	<u>Armoured</u>	<u>Elite</u>	-	<u>Pistol</u>	<u>Pistol</u>	<u>25</u>	<u>4</u>	0-4	
				-						<u>21</u>
	Cavaliers	Armoured	<u>Elite</u>	-	Impact Mounted	Pistol	<u>24</u>	4		
			<u>Superior</u>	-						<u>21</u>
	Cavaliers	Unarmoured	<u>Elite</u>	-	Impact Mounted	Swordsmen	<u>21</u>	4		
			<u>Superior</u>	-						<u>18</u>

#### P.50 Later Thirty Years' War German

Right hand column, 2<sup>nd</sup> bullet, should read:

- "Other than Catholic Imperial armies, Armoured pike cannot be used from 1635. From 1635, Catholic Imperial armies cannot have more than half of their infantry regiments with Armoured pike."

#### P.57 Later Thirty Years' War Swedish and Weimarian

Sub-minimum of German or Swedish Infantry regiments should be asterisked.

German or Swedish Infantry regiments	Medium Foot	Unarmoured	Superior	Musket	-	-	11	4	6	0-18	
							8	2			
	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	*12-48	
											5
	Medium Foot	Unarmoured	Poor	Musket	-	-	6	4	6	0-24	
											3
	Medium Foot	Unarmoured	<u>Superior</u>	Musket	-	-	10	4	6	0-12	
<u>Average</u>											7
French Infantry Regiments	Only Weimarians from 1637	Medium Foot	Unarmoured	Average	Musket*	Impact Foot	-	8	4	6	0-24
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2		

P.58 Later Thirty Years' War Swedish and Weimarian Allies

Sub-minimum of German or Swedish Infantry regiments should be asterisked.

German or Swedish Infantry regiments	Medium Foot	Unarmoured	Superior	Musket	-	-	11	4	6	0-6	*6-24
	Heavy Foot	Unarmoured	Superior	-	Pike	Pike	8	2			
	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	*6-24	
	Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2			
	Medium Foot	Unarmoured	Poor	Musket	-	-	6	4	6	0-12	
	Heavy Foot	Unarmoured	Poor	-	Pike	Pike	3	2			
	Medium Foot	Unarmoured	Superior Average	Musket	-	-	10 7	6	0-6		
French Infantry Regiments	Only Weimarians from 1637	Medium Foot	Unarmoured	Average	Musket*	Impact Foot	-	8	4	6	0-12
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2		

P.61 Thirty Years War French

Building a Customised List

Second bullet should read:

- "If Regimental Guns are used, there must not be a greater number of Average BGs with Regimental Guns than Superior BGs with them, unless all Superior BGs used have Regimental Guns"

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P.62 Thirty Years' War French.

There should be a Thirty Years War French allies list as follows:

Thirty Years' War French Allies													
Ally commander		Field Commander/Troop Commander						40/25		1			
Troop name		Troop Type			Capabilities			Points per base	Bases per BG		Total bases		
		Type	Armour	Quality	Shooting	Impact	Melee						
Chevaux-légers, Gendarmerie or Carabins	Only before 1643	Horse	Armoured	Average	-	Pistol	Pistol	10	4				
			Unarmoured					8					
		Horse	Armoured	Average	Carbine	-	Pistol	Pistol	11	4			
			Unarmoured						9				
	Only from 1643	Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4				
			Unarmoured					18					
		Determined Horse	Armoured	Average	-	Pistol	Pistol	15	4				
			Unarmoured					12					
Horse	Armoured	Average	-	Pistol	Pistol	10	4						
	Unarmoured					8							
Guard and Vieux infantry		Medium Foot	Unarmoured	Superior	Musket*	Impact Foot	-	11	4	6			
		Heavy Foot	Armoured	Superior	-	Pike	Pike	9	2				
		Medium Foot	Unarmoured	Superior	Musket*	Impact Foot	-	11	4	6			
		Heavy Foot	Unarmoured	Superior	-	Pike	Pike	8	2				
Petits Vieux and new infantry	Any	Medium Foot	Unarmoured	Average	Musket*	Impact Foot	-	8	4	6	6-24		
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2				
	Only from 1643	Medium Foot	Unarmoured	Average	Musket*	Impact Foot	-	7	6	0-12			
Artillery	Any	Heavy Artillery	-	Average	Heavy Artillery	-	-	25	2	0-2			
		Medium Artillery	-	Average	Medium Artillery	-	-	20	2				
	Only from 1643	Light Artillery	-	Average	Light Artillery	-	-	12	2				
4-pounder guns attached to infantry	Only before 1643	Regimental Guns	-	Superior	Regimental Guns	Regimental Guns	-	12	n/a		0-1 per Guard, Vieux and Petits Vieux BG		
				Average				9					
Newly raised French infantry and militia		Medium Foot	Unarmoured	Poor	Musket*	Impact Foot	-	6	4	6	0-12		
		Heavy Foot	Unarmoured	Poor	-	Pike	Pike	3	2				
Foreign infantry regiments		Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	0-12		
		Heavy foot	Unarmoured	Average	-	Pike	Pike	5	2				

P.65 Thirty Years' War Peninsular Spanish

Cost of Armoured pikes in "Temporary" or "Auxiliary" Tercios should be 4.

"Temporary" or "Auxiliary" tercios	Only before 1637	Medium Foot	Unarmoured	Poor	Arquebus	-	-	5	6	9 (LT)	18-72
		Heavy Foot	Armoured	Poor	-	Pike	Pike	4	3		

Quality missing from several lines. It should be as follows:



Provincial Tercios	Only from 1637 to 1643	Medium Foot	Unarmoured	Average	Arquebus	-	-	7	6	9 (LT)	18-72
		Heavy Foot	Armoured	Average	-	Pike	Pike	6	3		
	Only from 1644	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	
		Heavy Foot	Armoured	<u>Average</u>	-	Pike	Pike	6	2		

Foreign regiments not in tercio formation	Only before 1644	Medium foot	Unarmoured	Average	Musket	-	-	8	4	6	0-18
		Heavy Foot	Armoured	<u>Average</u>	-	Pike	Pike	6	2		
	Only from 1644	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	
		Heavy Foot	Unarmoured	<u>Average</u>	-	Pike	Pike	5	2		

#### P.70 Scots Covenanter

The second bullet in the right hand column should read:

- Armies from 1642 to 1649 can only have one more Scottish non-Lancer Horse battle group than they have Lancer Horse battle groups.

#### P.75 Scots Royalist

Scottish foot in 1645 – sub-minimum for Average should be 6.

Scottish Foot	Only in 1645	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	12-84	
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2			6-48
		Medium Foot	Unarmoured	Poor	Musket	-	-	6	4	6		6-36
		Heavy foot	Unarmoured	Poor	-	Pike	Pike	3	2			

#### P.78 Early Restoration Portuguese

The following alterations should be made to the Starter army.

- 1 of the 2 Cuirassier BGs should be upgraded to Heavily Armoured.
- Both Dragoon BGs should have 3 bases of Dragoons.

#### P.81 Confederate Irish

Commander availability should be as follows:

C-in-C	Great Commander/Field Commander/Troop Commander	80/50/35	1
Sub-commanders	Field Commander	50	<u>0-2</u>
	Troop Commander	35	<u>0-3</u>

P.97 Later English Civil War Royalist

Horse maximum should be 40.

Horse	Cavaliers	Armoured	Superior	-	Pistol	Pistol	19	4	16-40
			Average				14		
			Poor				10		
	Cavaliers	Unarmoured	Superior	-	Pistol	Pistol	16	4	
			Average				11		
			Poor				8		
	Cavaliers	Unarmoured	Average	-	Pistol	Swordsmen	11	4	
			Poor				8		

P.102 & 104. Early Louis XIV French.

Cavaliers should all be Impact Mounted, Swordsmen as in the main list.

This affects the starter list:

Chevaux-légers, gendarmerie or similar	1 BG	4 bases of chevaux-légers, gendarmerie or carabins: Superior, Armoured, Determined Horse – Impact Pistol, Melee Pistol
Chevaux-légers, gendarmerie or similar	2 BGs	Each comprising 4 bases of chevaux-légers, gendarmerie or carabins: Superior, Unarmoured, Cavaliers – Impact Mounted, <u>Swordsmen</u>

And the allies list:

Chevaux-légers, gendarmerie or similar	Cavaliers	Armoured	Superior	-	Impact Mounted	<u>Swordsmen</u>	21	4	4-16
	Cavaliers	Unarmoured	Superior	-	Impact Mounted	<u>Swordsmen</u>	18	4	
	Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4	
			Average				15		
	Determined Horse	Unarmoured	Superior	-	Pistol	Pistol	18	4	
			Average				12		

## Trade and Treachery

In all customised list tables, the capabilities columns should be labelled Shooting, Impact, Melee respectively.

### P.10 Maximilian Imperial

Bases per BG for mounted crossbowmen should be 4.

Mounted Crossbowmen		Cavalry	Armoured	Average Poor	Crossbow	-	Swordsmen	10 7	4	0-4	
Berittene Hakenbüchenschützen	Any date	Cavalry	Heavily Armoured	Average	Carbine	-	Swordsmen	14	4-6	0-8	0-8
			Armoured	Average				12			
			Armoured	Poor				9			
	Only before 1509	Horse	Heavily Armoured	Average	Carbine	-	Swordsmen	13	4-6		

### P.14 German States starter army,

Lansknechte BGs should have 12 pike.

Landsknechte	2 GBGs	Each comprising 14 bases of Landsknechte: 12 Average, Armoured Heavy Foot – Pike; and 2 Average, Armoured Heavy Foot – Heavy Weapon
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### P.16 German States

Bases per BG for mounted crossbowmen should be 4.

Mounted crossbowmen	Only before 1543	Cavalry	Armoured	Average Poor	Crossbow	-	Swordsmen	10 7	4	0-4	
Berittene Hakenbüchsen- schützen	Any date	Cavalry	Heavily Armoured	Average	Carbine	-	Swordsmen	14	4-6	0-12	0-12
			Armoured	Average				12			
			Armoured	Poor				9			
	Only before 1509	Horse	Heavily Armoured	Average	Carbine	-	Swordsmen	13	4-6		
Reiters	Only from 1543	Horse	Heavily Armoured	Average	Pistol	-	Swordsmen	13	4-6	0-8	0-8
			Armoured	Average				11			
		Horse	Heavily Armoured	Average	Pistol	-	Pistol	13	4-6		
			Armoured					11			

### P.22. Italian Wars French

Sub-minimum for Swiss arquebusiers should be asterisked.

Swiss arquebusiers	Light Foot	Unarmoured	Average	Arquebus	-	-	6	4-8	*4-12	*4-12
Swiss crossbowmen	Light Foot	Unarmoured	Average	Crossbow	-	-	4	4	0-4	

P.24-25 Italian Wars French

Date error for Swiss and Lansquenets.

Swiss pike keils	Only before <u>1512</u> and from <u>1522</u>	Determined Foot	Armoured	Elite	-	Pike	Pike	12	8-16	10-16	0-48	*10-48	
			Armoured	Elite	-	Heavy Weapon	Heavy Weapon	12	0-2				
		Determined Foot	Unarmoured	Elite	-	Pike	Pike	11	8-16	10-16	0-48		
			Unarmoured	Elite	-	Heavy Weapon	Heavy Weapon	11	0-2				
		Determined Foot	Armoured	Superior	-	Pike	Pike	10	8-16	10-16	0-48		
			Armoured	Superior	-	Heavy Weapon	Heavy Weapon	10	0-2				
Determined Foot		Unarmoured	Superior	-	Pike	Pike	9	8-16	10-16	0-48			
		Unarmoured	Superior	-	Heavy Weapon	Heavy Weapon	9	0-2					
Swiss arquebusiers			Light Foot	Unarmoured	Average	Arquebus	-	-	6	4-8	4-12		*4-12
Swiss crossbowmen			Light Foot	Unarmoured	Average	Crossbow	-	-	4	4	0-4		
Lansquenets		Only from <u>1512</u>	Heavy Foot	Armoured	Superior	-	Pike	Pike	9	8-16	10-16		10-36
				Armoured		-	Heavy Weapon	Heavy Weapon	9	0-2			
	Heavy Foot		Unarmoured	Superior	-	Pike	Pike	8	8-16	10-16			
			Unarmoured		-	Heavy Weapon	Heavy Weapon	8	0-2				
	Heavy Foot		Armoured	Average	-	Pike	Pike	6	8-16	10-16			
			Armoured		-	Heavy Weapon	Heavy Weapon	6	0-2				
	Heavy Foot		Unarmoured	Average	-	Pike	Pike	5	8-16	10-16			
			Unarmoured		-	Heavy Weapon	Heavy Weapon	5	0-2				
	Lansquenet arquebusiers			Light Foot	Unarmoured	Average	Arquebus	-	-	6	4-6	4-6	

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P.25 Italian Wars French Allies

Formatting error and date error in Lansquenets section. Should be:

Lansquenets	Only from 1512	Heavy Foot	Armoured	Superior	-	Pike	Pike	9	8-16	10-16	0-16	
			Armoured		-	Heavy Weapon	Heavy Weapon	9	0-2			
		Heavy Foot	Unarmoured	Superior	-	Pike	Pike	8	8-16	10-16		
			Unarmoured		-	Heavy Weapon	Heavy Weapon	8	0-2			
		Heavy Foot	Armoured	Average	-	Pike	Pike	6	8-16	10-16		
			Armoured		-	Heavy Weapon	Heavy Weapon	6	0-2			
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	8-16	10-16		
			Unarmoured		-	Heavy Weapon	Heavy Weapon	5	0-2			
		Lansquenet arquebusiers	Light Foot	Unarmoured	Average	Arquebus	-	-	6	4		0-4

P.29 Trastamara Spanish Allies

Bases per BG for Guardias de Castilla Gendarmes should be 4.

Guardias de Castilla	Gendarmes	Fully Armoured	Superior	-	Heavy Lancers	Swordsmen	21	4	0-4
		Heavily Armoured		21					
	Light Horse	Armoured	Average	Javelins	-	Swordsmen	9	4-6	4-12
		Unarmoured					7		

P.34 Italian States Allies.

Should not have sub-generals.

Italian States Allies										
Ally commander	Field Commander/Troop Commander						40/25	1		
Troop name	Troop Type			Capabilities			Points per base	Bases per BG	Total bases	
	Type	Armour	Quality	Shooting	Impact	Melee				
Elmeti	Gendarmes	Fully Armoured	Average	-	Heavy Lancers	Swordsmen	15	4-6	4-12	

Bases per BG for Milanese famiglia di casa and famiglia fuori casa should be 4

Only Milan									
Famiglia di casa and famiglia fuori casa	Gendarmes	Fully Armoured	Superior	-	Heavy Lancers	Swordsmen	21	4	0-4

P.40 Italian Wars Venetian Allies

Artillery Bases per BG should be 2 only.

Artillery	Heavy Artillery	-	Average	Heavy Artillery	-	-	25	2	0-2
	Medium Artillery	-	Average	Medium Artillery	-	-	20	2	
	Light Artillery	-	Average	Light Artillery	-	-	12	2	

P.55 Border Reivers

Bases per BG for raider bodyguard should be 4.

Raider bodyguard	Only before 1540	Light Horse	Armoured	Superior	Crossbow	Light Lancers	Swordsmen	13	4	0-4
				Average				10		
	Only from 1540	Light Horse	Armoured	Superior	Pistol	Light Lancers	Swordsmen	15	4	
				Average				12		
	Any date	Cavalry	Armoured	Superior	-	Light Lancers	Swordsmen	15	4	
				Average				11		

P.82 Caroline Imperialist Allies

Bases per BG for Spanish men-at-arms should be 4.

Spanish men-at-arms	Gendarmes	Fully Armoured	Superior	-	Light Lancers	Swordsmen	21	4	0-4
		Heavily Armoured					21		

P.83 Later Henrician English

Top of right hand column, should read:

“Ancrum Moor in 1545, but the decisive battle was the English victory at Pinkie Cleugh in 1547, where....”

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P.100 Elizabethan English allies

Allies list should be as follows:

Elizabethan English Allies											
Allied commander		Field Commander/Troop Commander					40/25	1			
Troop name		Troop Type			Capabilities			Points per base	Bases per BG	Total bases	
		Type	Armour	Quality	Shooting	Impact	Melee				
Demi-lancers		Horse	Heavily Armoured	Average	-	Light Lancers	Swordsmen	12	4	4	
			Armoured					10			
Staves, javelins and other light horse		Light Horse	Unarmoured	Average	-	Light Lancers	Swordsmen	8	4-6	4-8	
Foot regiments before 1584	Pikemen	Heavy Foot	Armoured	Average	-	Pike	Pike	6	4	14-16	14-28
			Unarmoured					5			
	Billmen	Heavy Foot	Armoured	Average	-	Heavy Weapon	Heavy Weapon	6	2-4		
			Unarmoured					5			
Calivermen	Medium Foot	Unarmoured	Average	Arquebus	-	-	7	4			
Bowmen	Medium Foot	Unarmoured	Average	Bow	-	-	5	4			
Foot regiments from 1584	Pikemen, Halberdiers, etc.	Heavy Foot	Armoured	Average	-	Pike	Pike	6	6	12 (LT)	12-24
			Unarmoured					5			
	Calivermen and musketeers	Medium Foot	Unarmoured	Average	Arquebus	-	-	7	3-6		
Bowmen (only before 1590)	Medium Foot	Unarmoured	Average	Bow	-	-	5	0-3			
Serpentines and similar		Medium Artillery	-	Average	Medium Artillery	-	-	20	2	0-2	
Falconettes, and similar		Light Artillery	-	Average	Light Artillery	-	-	12	2		

P.107 French Wars of Religion – Huguenot

Cost of Poor Medium Artillery should be 14. Cost of Poor Light Artillery should be 9.

Artillery	Medium Artillery	-	Average	Medium Artillery	-	-	20	2	0-2
			Poor				14		
	Light Artillery	-	Average	Light Artillery	-	-	12	2	
			Poor				9		

Dutch allies should be from the Later Eighty Years War Dutch list.

Allies
English allies (only from 1589 to 1598) – Elizabethan English
Dutch allies (only in 1591) – Later Eighty Years War Dutch

P.109 Early Eighty Years War Dutch

Field Fortifications cost 3 points.

Field defences	Field Fortifications	-	-	-	-	-	3	-	0-36
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P.110 Early Eighty Years War Dutch Allies

Field Guns Bases per BG should be 2 only.

Field Guns	Medium Artillery	-	Average	Medium Artillery	-	-	20	<u>2</u>	0-2
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## Clash of Empires

In all customised list tables, the capabilities columns should be labelled Shooting, Impact, Melee respectively.

### P.3 Contents

Delete “Early German States allies” from under Early Ottoman Turkish

P.21 Should read “aftermath of Mohács in 1526”

P.34 Should read “In 1547, after a 14 year regency, Ivan IV”

### P.44 Early Polish Allies

Bases per BG for Serbian hussars should be 4.

Serbian hussars	Light Horse	Unarmoured	Average	-	Light Lancers	Swordsmen	8	4	0-4
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### P.54 Knights of St John

Second bullet in right hand column should read:

- Other brethren, turkopoles, etc. can dismount as Heavy Foot, Heavily Armoured, Superior, Heavy Weapon

### P.62 Early Imperial Austrian

Bases per BG for Mounted crossbowmen should be 4.

Mounted crossbowmen	Only before 1543	Cavalry	Armoured	Average	Crossbow	-	Swordsmen	10	4	0-4	0-12
				Poor				7			
Berittene Hakenbüchsen-schützen		Cavalry	Heavily Armoured	Average	Carbine	-	Swordsmen	14	4-6	0-12	
			Armoured	Average				12			
			Armoured	Poor				9			
Reiters	Only from 1543	Horse	Heavily Armoured	Average	Pistol	-	Swordsmen	13	4-6	0-8	
			Armoured					11			
		Horse	Heavily Armoured	Average	Pistol	-	Pistol	13	4-6		
			Armoured					11			

P.65 Early Danish

Bases per BG for Scandinavian gendarmes should be 4 for those types with a maximum of 4 total bases.

Scandinavian gendarmes	Only before 1540	Gendarmes	Fully Armoured	Superior	-	Heavy Lancers	Swordsmen	21	4	0-4	6-12
				Average				15			
	Only before 1555	Gendarmes	Heavily Armoured	Superior	-	Heavy Lancers	Swordsmen	21	4-6	0-8	
				Average				15			
	Only from 1540 to 1574	Horse	Heavily Armoured	Superior	-	Heavy Lancers	Swordsmen	16	4	0-4	
				Average				12			
Cuirassiers	Only from 1575	Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4-6	6-12	
				Average				12			
	Horse	Armoured	Superior	-	Pistol	Pistol	13	4-6			
			Average				10				

P.97 Later Ottoman Turkish Allies

Correction to Azap and Tufekcis BG sizes:

Janissaries	Medium Foot	Unarmoured	Average	Musket	-	Swordsmen	8	6-8	6-18	6-24
Azap and other archers	Medium Foot	Unarmoured	Average	Bow	-	-	5	6	0-6	
			Poor				3			
Tufekcis and similar musketeers	Medium Foot	Unarmoured	Average	Musket	-	-	7	6	0-6	

P.99 Early Gustavan Swedish starter army

There is a formatting error – the affected section should read:

Other infantry regiments deployed in Swedish brigades	2 BGs	Each comprising 7 bases of Other infantry regiments deployed in Swedish brigades with Leather Guns or 3-pounders attached: 3 Average, Armoured Heavy Foot – Pike; 4 Average, Unarmoured Medium Foot – Salvo; and 1 Average Regimental Guns
Commanded shot	1 BG	2 bases of Commanded shot: Average, Unarmoured Medium Foot – Salvo

## Colonies and Conquest

### P.15 Ming Chinese

Right-hand column, 2<sup>nd</sup> bullet should read:

- “Southern armies cannot use Average quality firearms formations.”

### P.24 Korean

There should be an additional bullet:

- “Skirmisher battle groups do not obey the normal formation rules for mixed battle groups, but instead (except as a result of lost bases) must have a front rank with Light Spear, Swordsmen capabilities and a 2<sup>nd</sup> rank without. Any additional rank or partial rank can include either or both types.”

### P.26 Korean allies

Bases per BG for Guard or veteran cavalry and Other nomad mercenaries should be 4.

Guard or veteran cavalry	Only before 1593	Cavalry	Armoured	Superior	Bow	-	Swordsmen	16	4	0-4	4-20 before 1593, 4-6 from 1593 to 1600, 4-10 from 1601
				Average				12			
Korean regular cavalry	Cavalry	Armoured	Average	Bow	-	Swordsmen	12	4-6	4-8		
Korean light cavalry	Light Horse	Unarmoured	Average	Bow	-	-	7	4-6	0-6		
Nomad nobles	Cavalry	Armoured	Average	Bow	-	Swordsmen	12	4-6	0-6		
Other nomad mercenaries	Light Horse	Unarmoured	Average	Bow	-	Swordsmen	9	4	0-4		
	Cavalry	Unarmoured	Average	Bow	-	Swordsmen	10	4			

Cost of Poor mixed arquebusier and “spearmen” formations from 1601 should be as below:

Arquebusiers and mixed arquebusier and “spearmen” formations	Only from 1601	Medium Foot	Unarmoured	Average	Arquebus	-	-	6	6-8		0-16	6-24
				Poor				4				
		Medium Foot	Unarmoured	Average	-	Heavy Weapon	Heavy Weapon	5	1/2	6-8	0-24	
		Medium Foot	Unarmoured	Average	Arquebus	-	-	6	1/2			
		Medium Foot	Unarmoured	Poor	-	Heavy Weapon	Heavy Weapon	3	1/2	6-8		
		Medium Foot	Unarmoured	Poor	Arquebus	-	-	4	1/2			

### P.35 Japanese

Palisades line should read:

Palisade	Field Fortifications						3	0-12 before 1575, 0-24 from 1575
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P.36 Japanese allies

Bases per BG for Mounted samurai with *yari* from 1592 should be 4.

Mounted samurai with <i>yari</i>	Only from 1592	Cavalry	Armoured	Superior	-	Light Lancers	Swordsmen	15	4	0-4
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P.71 Ethiopian

The BG size for Swordsmen or shotel-wielders rated as Impact Foot, Swordsmen should be 6-8.

Swordsmen or shotel-wielders	Warriors	Unarmoured	Superior	-	Heavy Weapon	Heavy Weapon	8	6-8	0-16	0-16
	Warriors	Unarmoured	Superior	-	Impact Foot	Swordsmen	9	6-8		
Foot guard	Warriors	Armoured	Superior	-	Impact Foot	Swordsmen	10	6-8	0-8	
		Unarmoured					9			

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## Duty and Glory

### P.36 Habsburg Austrian Imperial

Table should read:

German infantry contingents	Only before 1689	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	0-48
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2		
		Medium Foot	Unarmoured	Poor	Musket	-	-	6	4	6	
		Heavy Foot	Unarmoured	Poor	-	Pike	Pike	3	2		
	Only from 1689	Medium Foot	Unarmoured	Average	Musket	Bayonet	Bayonet	9	6	0-48 in Western armies, 0-18 in Eastern armies	
			Poor				7				

Relief of Vienna and aftermath, 1683 should read:

“After paying for commanders, up to 1/2 of the army’s remaining points can be spent on troops from the Later Polish and Lithuanian list and up to 1/3 on troops from the Later German States army list. Minima from the Austrian and Polish lists, other than commanders, must be adhered to, but otherwise any eligible troops may be selected. No allies are allowed. All commanders count in line of command to all troops in the army. The C-in-C is Polish.”

### P.40 Later German States

Add additional bullet:

- Lesser State German ally contingents must conform to the Later German States allies list below, but the troops in the contingent are deducted from the minima and maxima in the main list.

### P.61 Covenanting Rebels

Allied commanders can command any troops, but must command at least 1 BG of devoted male worshippers.

### P.71-72 Louis IX French

P.71 Last bullet should read:

- The minima marked \* are reduced to 4 in Spain.

P.72 Table should read:

Guard led by Grenadiers a cheval	Only from 1677	Determined Horse	Unarmoured	Elite	-	Pistol	Pistol	21	2-4	0-4	
Line cavalry	Only before 1670	Cavaliers	Armoured	Superior	-	Impact Mounted	Swordsmen	21	4	*8-32	*8-32
			Unarmoured					18			
	Only from 1670 to 1690	Determined Horse	Unarmoured	Superior	-	Impact Mounted	Swordsmen	20	4		
	Only from 1691	Determined Horse	Unarmoured	Superior	-	Pistol	Pistol	18	4		
	Only before 1670	Cavaliers	Armoured	Average	-	Impact Mounted	Swordsmen	16	4		
			Unarmoured					13			
Only from 1670 to 1690	Determined Horse	Unarmoured	Average	-	Impact Mounted	Swordsmen	14	4	0-12		
Only from 1691	Determined Horse	Unarmoured	Average	-	Pistol	Pistol	12	4			
Carabiniers	Only from 1693	Horse	Unarmoured	Superior	Carbine	-	Pistol	12	4	0-4	
				Average				9			

P.77 Hungarian Kuruc Rebellion Allies

Table should read:

Haiduks or similar foot	Light Foot	Unarmoured	Average	Musket	-	-	7	6	0-6	0-12
	Medium Foot	Unarmoured	Average	Musket	-	Swordsmen	8	6-8	0- <u>12</u>	

## Cities of Gold

P.13 Arawak Allies.

Table should read:

Separately deployed veteran warriors	Warriors	Unarmoured	Superior	Javelins	Heavy Weapon	Heavy Weapon	8	6-8	0-8	
	Warriors	Unarmoured	Superior	Javelins	Light Spear	<u>Swordsmen</u>	8	6-8		
	Warriors	Unarmoured	Superior	Bow*	Heavy Weapon	Heavy Weapon	9	6-8		
Warriors	Warriors	Unarmoured	Average	Javelins	Heavy Weapon	Heavy Weapon	5	8-10	8-48	8-60
	Warriors	Unarmoured	Average	Javelins	Light Spear	<u>Swordsmen</u>	5	8-10	0-24	

P.25 Tlaxcalan, Huastec or Otomi

Last paragraph should read:

“..Because of their morale ascendancy of the natives, we rate many of the conquistador troops as Superior or Elite, and....”

P.39 Mayan

Starter army should read:

Slingers	2 BGs	Each comprising 6 bases of Slingers: Average, Unarmoured Light Foot - Sling
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P.44 Inca

Last paragraph should read:

“..Because of their morale ascendancy of the natives, we rate many of the conquistador troops as Superior or Elite, and....”

P.74 Plains Culture

Correct points value for Light Horse in main list and ally list should be 10.

Horsed warriors	Only from 1659	Light Horse	Unarmoured	Average	Bow	Light Lancers	Swordsmen	<u>10</u>	4-6	0-16
		Cavalry	Unarmoured	Average	Bow*	Light Lancers	Swordsmen	10	4-6	

Horsed warriors	Only from 1659	Light Horse	Unarmoured	Average	Bow	Light Lancers	Swordsmen	<u>10</u>	4-6	0-6
		Cavalry	Unarmoured	Average	Bow*	Light Lancers	Swordsmen	10	4-6	

P.81 Colonial Spanish

2<sup>nd</sup> bullet should read:

- The number of Regular infantry battle groups with Unarmoured pikemen cannot exceed the number of Regular infantry battle groups with Armoured pikemen.

P.89 Dutch or English Colonial American

Should read:

Mounted militiamen	Only from 1635	Dragoons	Unarmoured	Average	<u>Arquebus</u>	-	-	7	3 or 4	0-8
	Only from 1650	Dragoons	Unarmoured	Average	Musket	-	-	8	3 or 4	

P.118 West African Forest Allies

Should read:

Ally commander	Field Commander/Troop Commander	40/25	1
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P.125 Aviz Portuguese

There should be a Moroccan Allies list as follows (replacing the reference to Trade & Treachery):

<b>Moroccan Allies in 1578</b>										
Ally commander	Field Commander/Troop Commander						40/25	1		
Troop name	Troop Type			Capabilities			Points per base	Bases per BG	Total bases	
	Type	Armour	Quality	Shooting	Impact	Melee				
Sipahis	Cavalry	Armoured	Superior	-	Light Lancers	Swordsmen	15	4-6	0-6	
		Unarmoured					12			
Tribal cavalry	Cavalry	Unarmoured	Average	-	Light Lancers	Swordsmen	9	4-6	4-24	
	Light Horse	Unarmoured	Average	-	Light Lancers	Swordsmen	8	4-6		
Mounted arquebusiers	Light Horse	Unarmoured	Average	Carbine	-	Swordsmen	9	4-6	4-8	
Tribal spearmen	Heavy Foot or Warriors	Unarmoured	Average	-	Spearmen	Spearmen	4	6-8	0-16	6-16
Morisco and native arquebusiers	Medium Foot	Unarmoured	Average	Arquebus	-	-	6	6-8	0-8	